

CITY COUNCIL AGENDA
City Hall, 833 South Spruce Street
7:00 p.m. February 25, 2016

CALL TO ORDER:

Mayor Sexton
Council Members: Aslett, Bieche, J. DeGloria, R. DeGloria, Edmundson, Loving and Montgomery
Staff: Blaine, Bloodgood, Cavanaugh, Dempsey, Erickson, Ganz, Harrison, Hawes, Brad Johnson, Brittany Johnson, L. Johnson, Meek, Moser, Pulst, Schwetz, Sherwood, Tingley, Van Wieringen, Ward, Wooldridge, and Zitkovich.

MINUTES:

City Council Meeting February 11, 2016

AUDIT OF BILLS:

PUBLIC COMMENTS:

COUNCIL COMMENTS:

MAYOR'S UPDATE:

PROCLAMATION:

SPECIAL REPORT:

- 1) Skagit Valley Tulip Festival – Executive Director Cindy Verge
- 2) 2015 Waste Management Annual Report – Will Ibershof

OFFICERS REPORTS:

TBD

UNFINISHED BUSINESS:

- 1) Raspberry Ridge Sewer Connection & Infrastructure Discussion – Continued from February 11th

CONSENT AGENDA:

NEW BUSINESS:

- 1) Review of the Recommendation from the Burlington Planning Commission regarding Zoning for Marijuana Related Activities
- 2) Agreement with Roland Resources for Real Estate Services
- 3) Land Donation from the Burlington Parks Foundation
- 4) Bid Award – Mini Excavator and Quote for Trailer to Haul Mini Excavator
- 5) Authorize Procurement of Flooring for Partial Replacement in the Public Safety Building
- 6) Gray & Osborne Contract Amendment for Design of Sewer Pump Station #6

FUTURE WORKSHOP:

EXECUTIVE SESSION:

- An Executive Session may be held to discuss Personnel, Litigation, and/or Land Acquisition.

ADJOURNMENT:

MEETINGS:

- 1) **PLANNING COMMISSION:** Tuesday **February 23, 2016** 7:00 p.m.
Council Chambers
- 2) **DOWNTOWN BURLINGTON ASSOCIATION:** Wednesday **February 24, 2016** 9:00 a.m.
Visitor Information Center, 520 E Fairhaven Ave
- 3) **AUDIT & FINANCE COMMITTEE:** Thursday **February 25, 2016** 4:00 p.m.
City Hall
- 4) **LIBRARY BOARD:** Tuesday **March 1, 2016** 6:00 p.m.
Burlington Public Library, 820 E Washington Ave
- 5) **PARKS BOARD:** Monday **March 7, 2016** 5:30 p.m.
Parks Conference Room, 900 E Fairhaven Ave